Capturing Assets:

 I made a face using moulding clay. The face was a design I'd previously done and wanted to develop further.
I printed the shapes of the face out and imprinted them into the clay and let it dry into shape. Natural light

Shot from above

I painted the clay face blue as I originally liked that colour and it would stand out more on camera (also I knew I could always change the colour once I digitised it).

I photographed the clay face using a flat lay method. I shot it on a contrasting white background, placed next to a window so it was naturally lit. I made sure to shoot straight over so the face was not distorted and the perspective was correct.

4.

I didn't worry too much about perfecting the camera settings as I knew the image would be heavily edited and manipulated once digitised. I shot in RAW for the highest resolution.